

EXPERIENCE

Product Designer, Quartz

2017—Present

Collaborating with the product, business, and editorial departments to deliver innovative editorial products to our millions of readers. Ideates, designs, prototypes, and art directs fully responsive websites. Incorporates insights gained through data analysis and A/B testing to better inform design decisions for future iterations.

Designer, Studio Rodrigo

2013—2017

Responsible for conceiving and designing responsive websites and apps. Experience with managing a project from start to finish, establishing comprehensive visual design systems, and delivering client presentations. Works collaboratively on small teams to deliver incredible products for our clients, including Comcast, This American Life, and Venamour.

Web Design Intern, The Verge

2012—2013

Collaborated with a small team to concept and design longform article layouts through an existing CMS. Created accompanying infographics for select stories, iterated on site elements to improve legibility and accessibility, participated in photography shoots, and developed branding for The Weekender series.

Graphic Design Intern, mgmt.design

Winter/Summer of 2011

Assisted creative directors in designing print-based projects for clients, including book layout, infographics, print production and exhibition design. Clients included Yale School of Architecture, WH Freeman, The New York Times and The International Center of Photography.

EDUCATION

Rhode Island School of Design BFA in Graphic Design, 2009—2012

Carnegie Mellon University Architecture, 2007—2009

Center of Ecological Living and Learning Sustainability Through Community, Autumn of 2011

SKILLS

Sketch, Photoshop, Illustrator, InDesign, Principle, InVision, Basic HTML/CSS